

HOW D&D AIDS CREATIVE, EMOTIONAL, AND MORAL DEVELOPMENT

Dungeons and Dragons (D&D) is a tabletop role-playing game focused on collaborative storytelling, and “..build friendships forged amid fantastical dangers.” (Crawford and Jeremy 4)



HOW IT HELPS

- Gaming helps develop social skills for teens and young adults.
- “When gathered around a game, people more easily open up” (Sidhu and Carter 1046)



CREATIVE EXPRESSION

- Players can express creative ideas in the game’s narrative.
- Craft unique characters and quests
- Allows players to express themselves with little worry or danger. (Adams 79)



MORALITY

- Stepping into the role of fictional characters offers new insights
- Fosters a team mentality and helps players develop non-self-serving moral norms. (Wright 118)



SOCIAL SKILLS

- The game can’t be played alone and encourages collaboration
- Players are made to “...critically or creatively explore alternative understandings and perspectives” (Sidhu and Carter 709).



Adams, Aubrie. “Needs Met through Role-Playing Games: A Fantasy Theme Analysis of Dungeons & Dragons.” *Kaleidoscope: A Graduate Journal of Qualitative Communication Research*, vol. 12, no. 1, 5 Dec. 2013, openjku.lib.siu.edu/kaleidoscope/vol12/iss1/6/

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